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Marlowe

A SPECIAL-PURPOSE LANGUAGE FOR FINANCIAL CONTRACTS

- Designed for users, as well as developers.
- Designed for maximum assurance.

Assurance

CONTRACTS DO WHAT THEY SHOULD AND NOT WHAT THEY SHOULDN'T

Language as simple as it can be. Contracts can be read and simulated. Before running, can explore all behaviour. System can be proved safe in various ways.



What doe contr

es a financial ract do?





.....













A contract could ...

A CONTRACT IS JUST A PROGRAM RUNNING ON A BLOCKCHAIN

... run forever.

- ... wait for an input forever.
- ... terminate holding assets.
- ... "double spend" assets.



Contracts are finite.

No recursion or loops (in Marlowe).

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Contracts will terminate ...

Timeouts on actions: choice, deposit, ...

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- No recursion or loops (in Marlowe).
- Timeouts on actions: choice, deposit, ...
- Read off from timeouts.
- (Local) accounts refunded on close.
- Underlying blockchain

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Conservation of value.

data Contract = Close



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End users: obtain and run contracts distributed





Contracts up and down loaded, with assurances



Contracts up and down loaded, with assurances

Contracts can be simulated interactively



Contracts up and down loaded, with assurances

Marlowe Suite Market Play Build

Contracts can be simulated interactively Contracts built in code, visually, and embedded

Currently combined in the Marlowe Playground



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Engineering

M Real world





Validation is through the Marlowe interpreter, *i.e.* a Plutus contract.







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Transactions built by Marlowe Run + wallet

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Transactions built by Marlowe Run + wallet

Docs

n design

-- | Carry a step of the contract with no inputs reduceContractStep :: Environment -> State -> Contract -> ReduceStepResult reduceContractStep env state contract = case contract of

```
Close -> case refundOne (accounts state) of
 Just ((party, money), newAccounts) -> let
     newState = state { accounts = newAccounts }
     in Reduced ReduceNoWarning (ReduceWithPayment (Payment party money)) newState Close
Nothing -> NotReduced
```

```
Pay accId payee val cont -> let
 amountToPay = evalValue env state val
 in if amountToPay <= 0</pre>
     then Reduced (ReduceNonPositivePay accId payee amountToPay) ReduceNoPayment state cont
     else let
                    = moneyInAccount accId (accounts state) -- always positive
         balance
         moneyToPay = Lovelace amountToPay -- always positive
         paidMoney = min balance moneyToPay -- always positive
         newBalance = balance - paidMoney -- always positive
                    = updateMoneyInAccount accId newBalance (accounts state)
         newAccs
         warning = if paidMoney < moneyToPay</pre>
                   then ReducePartialPay accId payee paidMoney moneyToPay
                   else ReduceNoWarning
         (payment, finalAccs) = giveMoney payee paidMoney newAccs
         in Reduced warning payment (state { accounts = finalAccs }) cont
```

Semantics = executable specification in Haskell

Denotational semantics

Definitional interpreter

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Denotational semantics

Completeness

Must cover all cases

Definitional interpreter

Semantics = executable specification in Haskell

Denotational semanticsDefinitional interpreterCompletenessMust cover all casesEngagementCan run the semantics

Repurpose the semantics

- For reasoning and proof
- For implementation on blockchain
- For browser-based simulation

Aside: how to verify that these versions are the same?

Extract Haskell code from the Isabelle version.

Test this against the original Haskell version on random contracts.

Eventually use a Haskell in JS implementation to replace the PureScript.

sable

Usable

CONTRACT WRITING AND UNDERSTANDING

Marlowe contracts can be *authored* in various different ways.

Marlowe contracts can be explored before they are run in a simulation.

Usable

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Visual editor

Haskell Editor

Embedded DSL

MARLOWE PLAYGROUND

New Project	Open	Open Example	Rename	Save	Save As
1 Whe	n				
2	[Case				
3	(Depo	osit			
4		(Role "Seller")			
5		(Role "Buyer")			
6		(Token ''' ''')			
7		(Constant 10000000))		
8)				
9	(Wher	า			
10		[Case			
11		(Choice			
12		(ChoiceId			
13		"Everyt	hing is al	.right"	
14		(Role '	'Buyer")		
15)			
16		[Bound 0 0]			
17)			
18		Close , Case			
19		(Choice			
20		(ChoiceId			
21		"Report	problem"		
22		(Role '	'Buyer")		
23)	-		
24		[Bound 1 1]			
25)			
26		(Pay			
27		(Role "Sel	ler")		
28		(Account (F	Role "Buyer	."))	
29		(Token "" '	''')		
30		(Constant 1	L00000000)		
31		(When			
32		[Case			
33		(Cł	noice		
34			(ChoiceId		
35			"Conf	irm prob	.em"
36			(Role	"Seller	•)
37)		
38			[Bound 1	1]	
39)			
40		Clo	ose , Case		
41		(Cł	noice		
40			(Choicold		
Current	State				
currents	lace				
cardano.org	iohk.io				

Escrow with collateral \star

Tutorials Actus Labs

Edit source

	current slot: 0		expiration s	slot: 17
	ACTIONS			
	Participant Buyer	"The party that pays fo	r the item on sale."	
	Deposit 100,000,00 <u>Buyer</u>	0 units of ADA into accou	nt of <u>Seller</u> as	+
	Other Actions			_
	Move to slot 10		`	+
		Undo Reset		
	TRANSACTION LOG			
	Action			Slot
	Deposit 1,000,000 unit	ts of ADA into account of	Seller as Seller	0
	Deposit 1,000,000 unit	ts of ADA into account of	Buyer as Buyer	0
	current slot: 0 expiration slot: 17 ACTIONS Participant Buyer "The party that pays for the item on sale, Deposit 100,000,000 units of ADA into account of Seller as Buyer Other Actions • Move to slot: 10 • Undo Reset TRANSACTION LOG Slot Deposit 1,000,000 units of ADA into account of Seller as Seller 0 Deposit 1,000,000 units of ADA into account of Seller as Seller 0			
~				

Assurance

USING THE POWER OF LOGIC

Static analysis: automatic verification of properties of individual contracts.

Verification: machine-supported proof of system and contract properties.

Static analysis

Can check all execution paths through a Marlowe contract.

All choices, all choices of slots for transaction submission.

Example: is it possible there may not be enough to fulfil a Pay construct?

Constructive: if it is, then here's a counter-example.

Static analysis

Can check all execution paths through a Marlowe contract.

All choices, all choices of slots for transaction submission.

Example: is it possible there may not be enough to fulfil a Pay construct?

Constructive: if it is, then here's a counter-example.

7	(Constant 450)
8 9) (When
10	[Case
11	(Choice
12	(ChoiceId
13	"choice"
14	(Role "alice")
15	
16	[Bound 0 1]
17	
18	(When
19	[Case
20	(Choice
21	

Warning Analysis Result: Pass

Static analysis could not find any execution that results in any warning.

"alice")

Other Actions

Modelling co Marlowe

Marlowe is designed to execution of financial blockchain, and specifi Cardano. Contracts are together a small numb in combination can be many different kinds o

Warning Analysis Result: Warnings Found

Static analysis found the following counterexample:

- Warnings issued:
 - 1. TransactionPartialPay The contract is supposed to make a payment of 450 units of ADA from account of (Role "alice") to party (Role "bob") but there is only **40**.
- Initial slot: 0
- Offending transaction list:
 - 1. **Transaction** with slot interval **0 to 3** and inputs:
 - a. IDeposit Party (Role "alice") deposits 40 units of ADA into account of (Role "alice").
 - 2. **Transaction** with slot interval **1 to 2** and inputs:
 - a. IChoice Party (Role "alice") chooses number 0 for choice "choice".
 - 3. Transaction with slot interval 1 to 1 and inputs:
 - a. IChoice Party (Role "bob") chooses number 0 for choice "choice".

Marlowe is designed to execution of financial of blockchain, and specifi Cardano. Contracts are together a small numb in combination can be many different kinds o

The system is safe

Prove properties of the Marlowe system once and for all.

Theorem: Accounts are never -ve.

Theorem: Money preservation:

money_in = money_in_accounts +
 money_out

Theorem: Close produces no warnings.

Theorem: Static analysis is sound and complete.

And we can do the same for individual contracts and templates too.

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More information about Marlowe

The marlowe and plutus github repositories.

The IOHK research library: search for "Marlowe".

Online tutorial in the Marlowe Playground.

Alex's presentation coming up next.

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